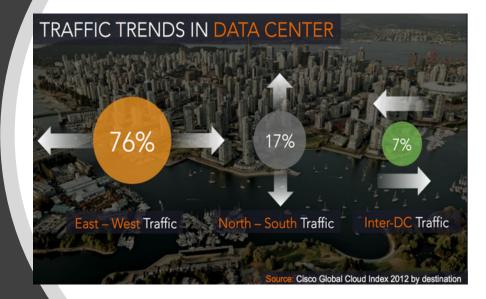
### eZTrust: Network-Independent Zero-Trust Perimeterization for Microservices

Presenter: Zirak Zaheer (Facebook / University of Utah)

Collaborators: Hyunseok Chang (Nokia Bell Labs), Sarit Mukherjee (Nokia Bell Labs), Jacobus Van der Merwe (University of Utah)

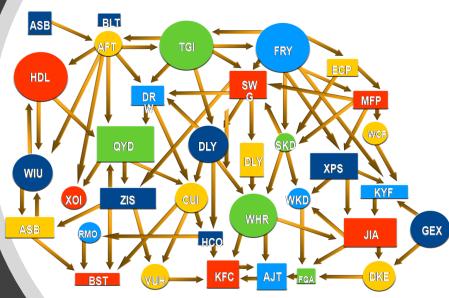
#### Evolution of Traffic Pattern in the Era of Microservices

- Data centers are housing more and more microservices
- Monolithic legacy apps are broken into and deployed as multiple "interdependent" microservices
- East-west traffic accounts for 70-80% of traffic!



#### Characteristics of Typical Microservices Environment

- High churn rate of microservices
  - ✓ Frequent updates to microservices (C CD workflows)
  - $\checkmark$  Dynamic autoscaling
- Compared to legacy apps, # of microservice instances is much higher
- New security threats exploit crossservice dependencies and propagate laterally via east-west traffic



#### Securing East-West Traffic using Aetwork Security Traditional Ways

- Network-based perimeterization
  - ✓ Access control rules based on network endpoints (IP/port)
- Access boundary for each workload or a group of workloads is enforced with:
  - ✓ Security group rules using software switches
  - ✓ IPtable rules

The world still runs on iptables natching IPs and ports:

ptables -A INPUT -p tcp \ 15.15.15.3 --dport 80 \ onntrack --ctstate NEW

#### Problem #1: Reliability

#### **Policy Intent**

Only workload "front-end" can talk to workload "back-end"



#### **Implemented Rule**

Only IP1:port1 can reach IP2:port2

- Semantic gap between high-level policy intents and ephemeral network endpoints
- Network endpoints are not binding properties of microservices
  - ✓ Can change dynamically due to microservice reconfiguration or by middleboxes (NAT/PAT) as part of network operations
  - ✓ Can be spoofed by malicious tenants ]

#### Problem #2: Scalability

- Highly dynamic communication patterns due to high churn rate of microservices (frequent re-deployments and dynamic autoscaling)
- Policy table grow with the number of communicating microservice instances and network attributes relied upon
- Hard to update and manage growing policy tables in a timely fashion

#### Problem #3: Granularity

- Emerging security attacks are often associated with newly found software vulnerabilities (e.g. OpenSSL Heartbleed, Shellshock)
- Necessitates fine-grained perimeterization and flexibility in policy definitions (e.g. policies based on application identity and version, status of security patches, etc)

## Takeaway

# We want more reliable, scalable and granular perimeterization for microservices!

#### Ideas to solve these problems?

- Decouple perimeterization from network endpoints
- Instead of IP/port strongly identify microservices with a set of authentic contexts (derived from microservices)
- Enable fine-grained and granular policies on a per-packet level
- Policy rule tables should not grow as the number of microservice instances grow.

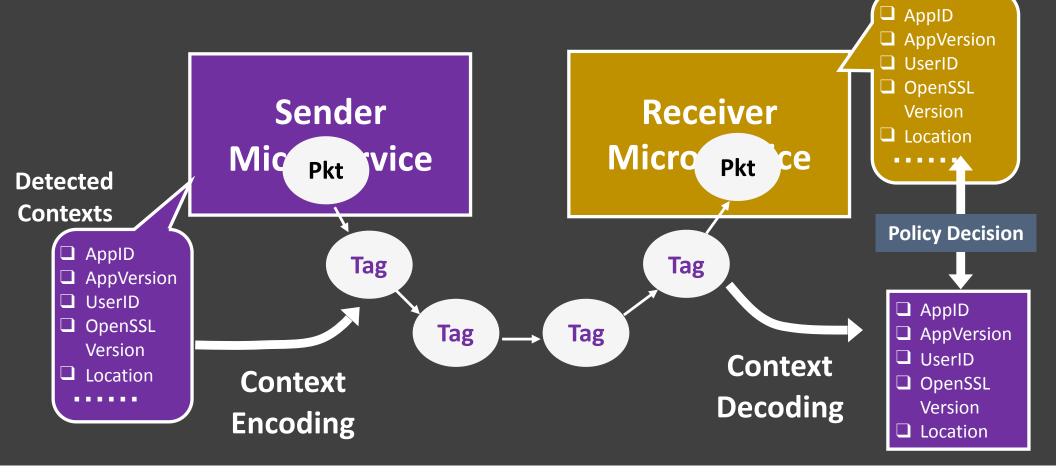
e.g: "accept traffic only if it originates from HAproxy with sslVersion 1.8, and is destined to an nginx server"

#### Threat Model

- We trust cloud provider's server OS/Kernel and central orchestrator and assume its free of vulnerabilities
- We trust contexts derived from deployed microservices if:
  - ✓ Their contexts are traced from the trusted infrastructure (OS kernel)
  - ✓ Their contexts are derived from untampered software packages (e.g. binaries/libraries from official Linux repos, digitally signed software)
  - ✓ Their contexts are retrieved from the trusted orchestrator (e.g. container image tag, geographic location)

#### Our Approach: eZTrust

Fine-grained context-driven perimeterization.

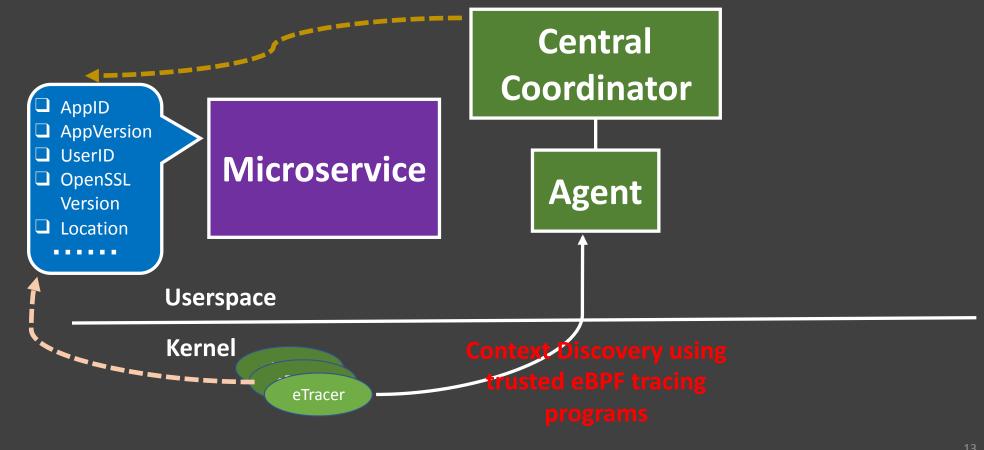


#### Challenges (Sender-side)

- Contexts of each microservice must be correctly determined without significant overhead
- Packets generated by each microservice must be correctly associated with the microservice in the dataplane

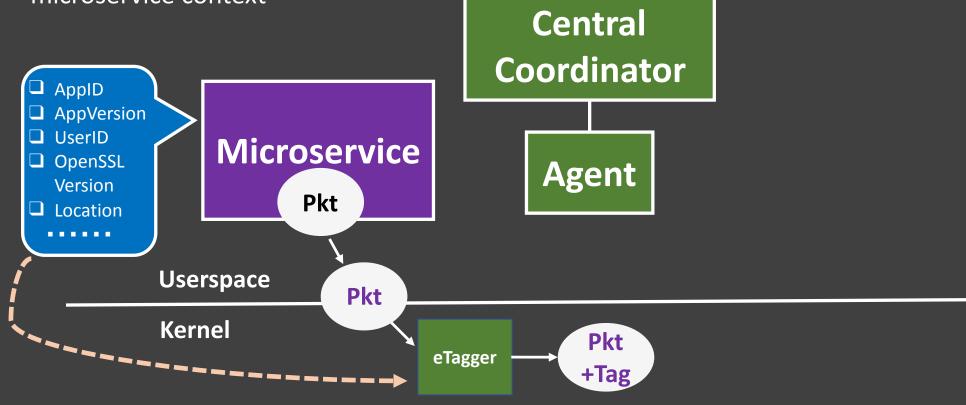
#### Sender-Side Challenge #1

• Reliably determining context for each service



#### Sender-Side Challenge #2

Packets generated by each microservice must be correctly associated with the microservice context



#### Challenges (Sender-side)

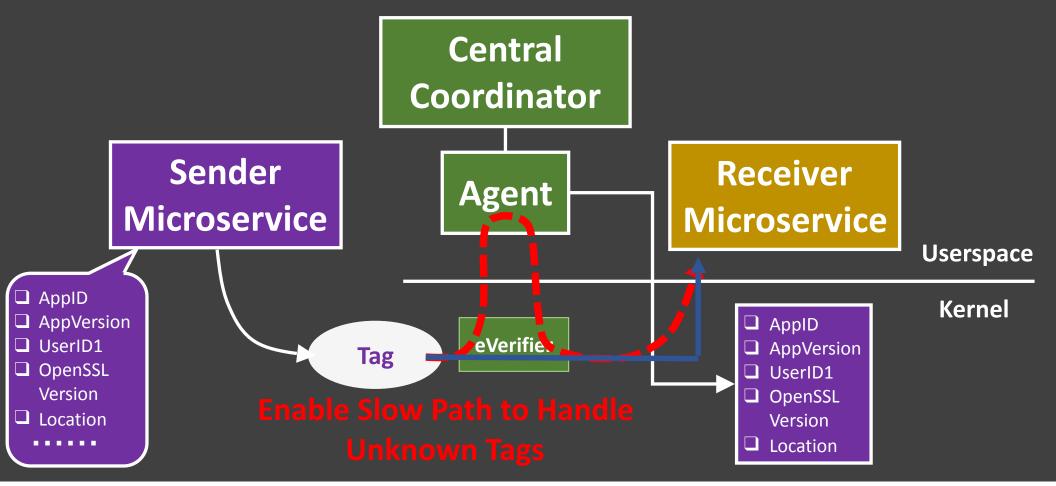
- Contexts of each microservice must be correctly determined without significant overhead
- Packets generated by each microservice must be correctly associated with the microservice
- Approach: Leverage the **eBPF framework** 
  - Trace context events: process creation events, userspace events (SSL handshake, MySQL connection)
  - **Trace socket events:** identify which packets are generated by which sockets in which namespaces

#### Challenges (Receiver-side)

- Perform context decoding when tags are unknown to receiver
- Perform context decoding during dynamic context changes

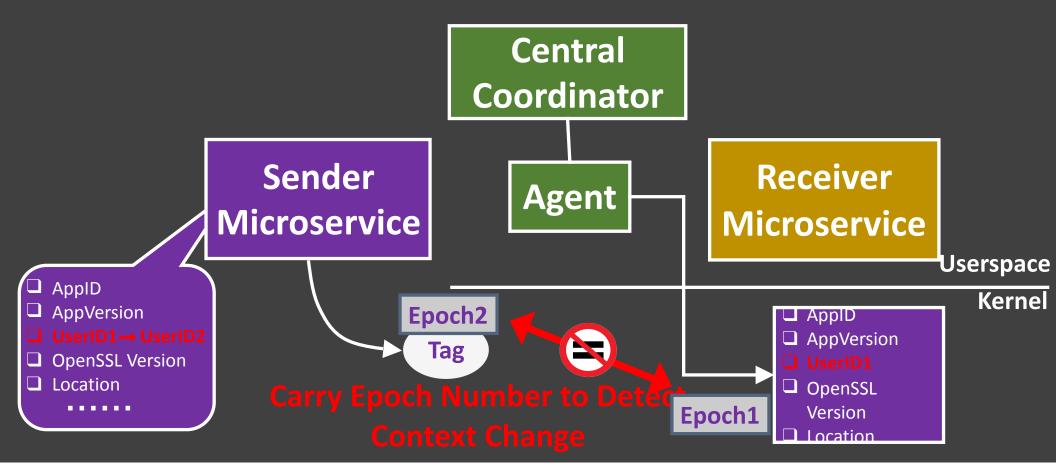
#### **Receiver-Side Challenge #1**

Context decoding when tags are unknown to receiver.



**Receiver-Side Challenge #2** 

• Context decoding during dynamic context changes.



#### Challenges (Receiver-side)

- Perform context decoding when tags are unknown to receiver
- Perform context decoding during dynamic context changes
- Approach:
  - **Dual path packet processing:** <u>slow path</u> to resolve unknown tags in userspace, and <u>fast path</u> to process cached tags in kernel
  - Epoch counter in the tag: epoch counter increment to detect context change and invalidate caching on fast path

#### How eZTrust solves the problems highlighted

- **Reliability:** eBPF-driven real-time tracing of authentic microservice contexts
- Scalability: Ruleset size scales only with # of distinct contexts, regardless of # of network endpoints
- Granularity: Policies are defined based on an extensible list of fine-grained workload contexts

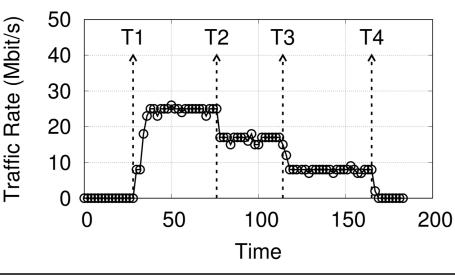
Perimeterization policy decisions are completely decoupled from underlying networks

#### Evaluations

- Implemented proof-of-concept prototype.
- Evaluated performance and correctness of the system (see paper)
- Compared our approach to other related works (see paper).
- Tested prototype with dynamic context changes and realisitic microservice deployment.

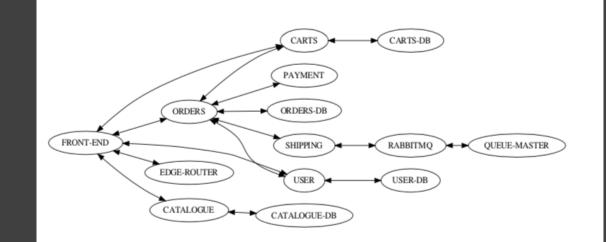
Dynamic Context Change

- Setup: 3 wget containers, 1 Nginx container
- At T1 insert Policy => allow "nginx server" to talk to "app=wget with status=healthy"
- At T2, T3, T4 status changes to "compromised"
  - eZTrust drops connections



## Realistic Microservice Deployment (on single host)

14 distinct Microservices



#### Figure 7: Microservice control flow in Sock Shop.

Source: https://microservices-demo.github.io/

#### Latency Comparison

•Installed policies to allow communication between microservices

•Generate http traffic

•eZTrust performs slightly better to enforce policy 5-15%

•Performance benefits of eBPF, encoding and decoding is lightweight

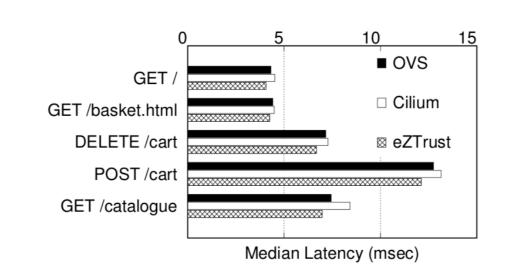


Figure 8: End-to-end latencies of Sock Shop.

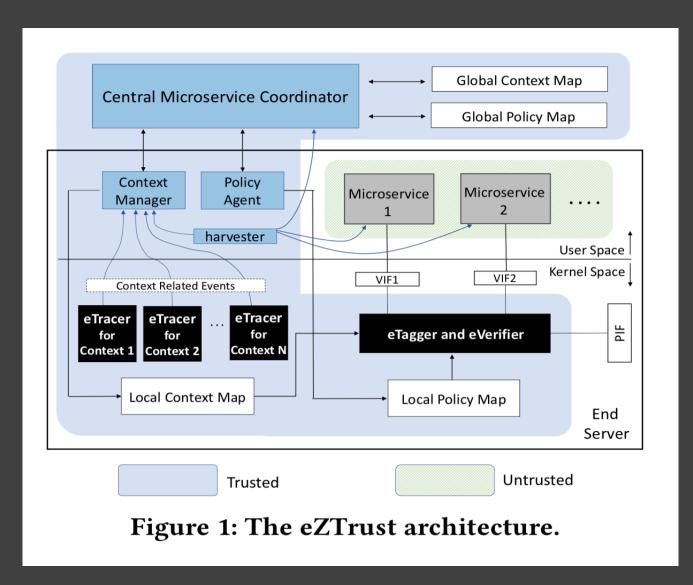
#### Discussion

- **Tag granularity:** trade-off between policy granularity and slow path overhead (per-microservice, per-process, per-connection)
- **Tag anonymization:** Can be avoided if raw sockets are not allowed in the infrastructure
- Smart NIC offload: transparent eBPF offload is available with some smart NIC (e.g. Agilio) to partly offload eZTrust processing
- Platform compatibility: can co-exist with network endpoint based perimeterization by extending supported contexts

#### Conclusion

- eZTrust, a network-independent perimeterization solution for microservices, where we shift perimeterization targets from network endpoints to fine-grained, context-rich microservice identities.
- We tap into the growing wealth of tracing data of microservices made available by eBPF, and repurpose them for perimeterization.
- We adopt OVS-like flow-based packet verification, where packets are classified into flows not based on packet header fields, but based on microservice contexts.

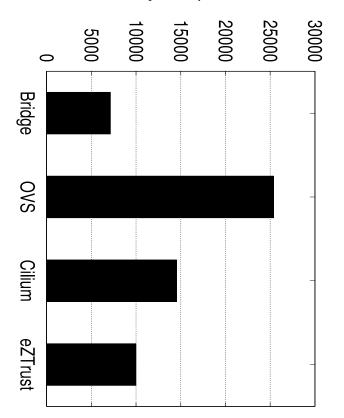
## Questions?



#### Per-packet CPU resource overhead

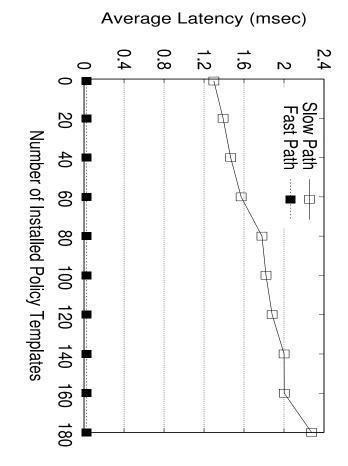
- Captures CPU usage incurred by policy enforcement only
- Two containers on one Server pinned to fixed CPU cores
- 60 byte UDP packets using iperf
- eZTrust per packet overhead is minimum compared to similar approaches

#### # CPU Cycles per Packet



#### Slow Path vs Fast Path Latency

- Slow path latency grows as the Policy template table size grows
- Fast Path latency is unaffected by the Policy Template table size



#### Context Based Policy DPI vs eZTrust

•DPI Policy: Accept traffic if it originates from OpenSSL version X.

•eZTrust enforces similar policy with drastically lower CPU

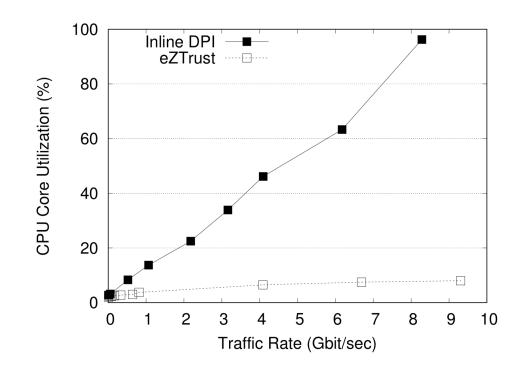


Figure 5: DPI-based perimeterization vs. eZTrust.